Eversley Primary School

## Curriculum Map



|  | Drawing |  |  |  |  |  |  |
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| Methods, techniques, media and materials | EYFS | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
|  | Pupils know: |  |  |  |  |  |  |
|  | How to: <br> -Explore mark making using a range of drawing materials. -Investigate marks and patterns when drawing. -Identify similarities and difference between drawing tools. -Investigate how to make large and small movements with control when drawing. -Practise looking carefully when drawing. -Combine materials when drawing. | -That a continuous line drawing is a drawing with one unbroken line. -Properties of drawing materials e.g.; which ones smudge, which ones can be erased, which ones blend. <br> How to: <br> Hold and use drawing tools in different ways to create different lines and marks. -Create marks by responding to different stimulus such as music. <br> -Overlap shapes to create new ones. -Use mark making to replicate texture. -Look carefully to make an observational drawing. <br> -Complete a continuous line drawing. | -How different marks can be used to represent words and sounds. <br> -That a combination of materials can achieve the desired effect. <br> -That charcoal is made from burning wood. <br> How to: <br> -Use different materials and marks to replicate texture. -Manipulate materials and surfaces to create textures. E.g., scratching with tools or blending with fingers. <br> -Use marks and lines to show expression on faces. <br> -Make a concertina book. <br> -Use drawing to tell a story. <br> -Use charcoal to avoid snapping and to achieve different types of lines. <br> -Use drawing pens. | How to: <br> -Use shapes identified within in objects as a method to draw. - <br> Create tone by shading. <br> -Achieve even tones when shading. <br> -Make texture rubbings. <br> -Create art from textured paper. -Hold and use a pencil to shade. <br> -Tear and shape paper. <br> -Use paper shapes to create a drawing. <br> -Use drawing tools to take a rubbing. <br> -Make careful observations to accurately draw an object. <br> -Create abstract compositions to draw more expressively | How to: <br> -Use pencils of different grades to shade and add tone. -Hold a pencil with varying pressure to create different marks. <br> -Use observation and sketch objects quickly. -Draw objects in proportion to each other. <br> -Use charcoal and a rubber to draw tone. <br> -Use scissors and paper as a method to 'draw'. <br> -Make choices about arranging cut elements to create a composition. <br> -Create a wax resist background. <br> -Use different tools to scratch into a painted surface to add contrast and pattern. -Choose a section of a drawing to recreate as a print. <br> -Create a monoprint. | -What print effects different materials make. <br> How to: <br> -Analyse an image that considers impact, audience and purpose. <br> -Draw the same image in different ways with different materials and techniques. -Make a collagraph plate. <br> -Make a collagraph print. <br> -Develop drawn ideas for a print. <br> -Combine techniques to create a final composition. <br> -Decide what materials and tools to use based on experience and knowledge. | -Gestural and expressive ways to make marks. -Effects different materials make. <br> -The effects created when drawing into different surfaces <br> How to: <br> -Use symbolism as a way to create imagery. -Combine imagery into unique compositions. -Achieve the tonal technique called chiaroscuro. -Make handmade tools to draw with. -Use charcoal to create chiaroscuro effects. |

## So that they can:

Use a range of drawin materials, art application techniques, mixed-media scraps and modelling materials to create child-led art with no set outcome.
-Begin to develop observational skills (for example, by using mirrors to include the main features of faces)
-Develop some control when using a wide range of tools to draw paint and create crafts and sculptures.
-Make choices about which materials to use to create an effect.
-Develop observational skills to look closely and reflect surface texture.

## Further demonstrate creased control with

 a greater range of media.-Make choices about which materials and techniques to use to create an effect.
-Develop observational skills to look closely and aim to reflect some of the formal elements of art (colour, pattern, texture, line, shape form and space) in their work.


Demonstrate greater kill and control when drawing and painting to depict forms, such as showing an awareness of proportion and being able to create 3D effects.

## Use growing

 knowledge of different materials, combining media for effect.Apply observational skills, showing a greater awareness of composition and demonstrating the beginnings of an individual style.
-Work with a range of media with control in different ways to achieve different effects, including experimenting with the echniques used by other artists.

Combine a wider range f media, e.g. photography and digital art effects.

Create in a more sustained way, revisiting artwork over time and applying their understanding of tone, texture, line, colour and form.

Create expressively in their own personal style and in response to their choice of stimulus, showing the ability to develop artwork independently.
-Combine materials and techniques appropriately to fit with ideas.
-Work in a sustained way over several sessions to complete a piece

|  | Painting \& Mixed Media |  |  |  |  |  |  |
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|  | EYFS | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
|  | Pupils know: |  |  |  |  |  |  |
| Methods, techniques, media and materials | Explore paint, using hands as a tool. <br> Describe colours and textures as they paint. <br> Explore what happens when paint colours mix. <br> Make natural painting tools. Investigate natural materials e.g. paint, water for painting. Explore paint textures, for example mixing in other materials or adding water. <br> Respond to a range of stimuli when painting. Use paint to express ideas and feelings. Explore colours, patterns and compositions when combining materials in collage. | Combine primary coloured materials to make secondary colours. <br> Mix secondary colours in paint. Choose suitable sized paint brushes. Clean a paintbrush to change colours. Print with objects, applying a suitable layer of paint to the printing surface. Overlap paint to mix new colours. Use blowing to create a paint effect. Make a paint colour darker or lighter (creating shades) in different ways e.g. adding water, adding a lighter colour. | Mix a variety of shades of a secondary colour. Make choices about amounts of paint to use when mixing a particular colour. <br> Match colours seen around them. <br> Create texture using different painting tools. <br> Make textured paper to use in a collage. Choose and shape collage materials e.g. cutting, tearing. Compose a collage, arranging and overlapping pieces for contrast and effect. <br> Add painted detail to a collage to enhance/improve it. | Use simple shapes to scale up a drawing to make it bigger. <br> Make a cave wall surface. <br> Paint on a rough surface. <br> Make a negative and positive image. <br> Create a textured background using charcoal and chalk. Use natural objects to make tools to paint with. <br> Make natural paints using natural materials. <br> Create different textures using different parts of a brush. <br> Use colour mixing to make natural colours. | Mix a tint and a shade by adding black or white. <br> Use tints and shades of a colour to create a 3D effect when painting. <br> Apply paint using different techniques e.g. stippling, dabbing, washing. <br> Choose suitable painting tools. <br> Arrange objects to create a still life composition. <br> Plan a painting by drawing first. <br> Organise painting equipment independently, making choices about tools and materials. | Develop a drawing into a painting. Create a drawing using text as lines and tone. <br> Experiment with materials and create different backgrounds to draw onto. Use a photograph as a starting point for a mixed-media artwork. Take an interesting portrait photograph, exploring different angles. <br> Adapt an image to create a new one. Combine materials to create an effect. Choose colours to represent an idea or atmosphere. Develop a final composition from sketchbook ideas. | Use sketchbooks to research and present information. <br> Develop ideas into a plan for a final piece. Make a personal response to the artwork of another artist. <br> Use different methods to analyse artwork such as drama, discussion and questioning. |
|  | So that they can: |  |  |  |  |  |  |
|  | Use a range of drawing materials, art application techniques, mixed-media scraps | . Develop some control when using a wide range of tools to draw, | Further demonstrate increased control with | Confidently use of a range of materials and tools, selecting and using these | Demonstrate greater skill and control when drawing and painting to depict forms, such as showing an awareness | Work with a range of media with control in different ways to achieve different effects, including | Create expressively in their own personal style and in response to their choice of stimulus, showing the ability to |





|  | Craft \& Design |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | EYFS | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| Methods, techniques, media and materials | Pupils know: |  |  |  |  |  |  |
|  | How to: <br> -Explore differences when cutting a variety of materials. -Investigate different ways of cutting e.g. straight lines, wavy lines, zig-zags. <br> -Follow lines when cutting. <br> -Experiment with threading objects, holding equipment steady to do so. <br> -Explore techniques for joining paper and card eg stick, clip, tie, tape. <br> -Apply craft skills eg. cutting, threading, folding to make their own artworks. <br> -Design something on paper ready to make in three dimensions. | -What materials can be cut, knotted, threaded or plaited. <br> How to: <br> -Wrap objects/shapes with wool. <br> -Measure a length. <br> Tie a knot, thread and plait. <br> -Make a box loom. <br> -Join using knots. <br> -Weave with paper on <br> a paper loom. <br> -Weave using a combination of materials. | How to: <br> -Draw a map to illustrate a journey. -Separate wool fibres ready to make felt. -Lay wool fibres in opposite directions to make felt. <br> -Roll and squeeze the felt to make the fibres stick together. <br> -Add details to felt by twisting small amounts of wool. -Choose which parts of their drawn map to represent in their 'stained glass'. -Overlap cellophane/tissue to create new colours. -Draw a design onto a printing polystyrene tile without pushing the pencil right through the surface. -Apply paint or ink using a printing roller. Smooth a printing tile evenly to transfer an image. <br> -Try out a variety of ideas for adapting prints into 2D or 3D artworks. | -That layering materials in opposite directions make the handmade paper stronger. <br> How to: <br> -Use a sketchbook to Research a subject using different techniques and materials to present ideas. <br> -Construct a new paper material using paper, water and glue -Use symbols to reflect both literal and figurative ideas. -Produce and select an effective final design. -Make a scroll. -Make a zine. -Use a zine to present information. | -That a mood board is a visual collection which aims to convey a general feeling or idea. <br> -That batik is a traditional fabric decoration technique that uses hot wax. <br> How to: <br> -Select imagery and use as inspiration for a design project. <br> -To know how to make a mood board. -Recognise a theme and develop colour palettes using selected imagery and drawings. -Draw small sections of one image to docs on colours and texture. Develop observational drawings into shapes and pattern for design. <br> Transfer a design using a tracing method. | -The steps to make a monoprint. <br> When a roller is sufficiently inked. <br> How to: <br> -Make an observational drawing of a house. <br> -Use shapes and measuring as methods to draw accurate proportions. <br> -Select a small section of a drawing to use as a print design. -Develop drawings further to use as a design for print. <br> -Design a building that fits a specific brief. -Draw an idea in the style of an architect that is annotated to explain key features. -Draw from different views, such as a front or side elevation. | -How different materials can be used to produce photorealistic artwork. <br> -That macro photography is showing a subject as larger than it is in real life. <br> How to: <br> -Create a photomontage. -Create artwork for a design brief. -Use a camera or tablet for photography. -Identify the parts of a camera. <br> -Take a macro photo, choosing an interesting composition. -Manipulate a photograph using photo editing tools. Use drama and props to recreate imagery. |
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|  |  |  |  |  | -Make a repeating pattern tile using cut and torn paper shapes. <br> -Use glue as an alternative batik technique to create patterns on fabric. -Use materials, like glue, in different ways depending on the desired effect. <br> -Paint on fabric. <br> -Wash fabric to remove glue to finish a decorative fabric piece. | -Use sketchbooks to research and present information about an artist. <br> - Interpret an idea in into a design for a structure. | -Take a portrait photograph. <br> -Use a grid method to copy a photograph into a drawing. |
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|  | So that they can: |  |  |  |  |  |  |
|  | Use a range of drawing materials, art application techniques, mixed-media scraps and modelling materials to create child-led art with no set outcome. <br> Cut, thread, join and manipulate materials safely, focussing on process over outcome. | Develop some control when using a wide range of tools to draw, paint and create crafts and sculptures. <br> Explore and analyse a wider variety of ways to join and fix materials in place. | Further demonstrate increased control with a greater range of media. <br> Make choices about which materials and techniques to use to create an effect. <br> Use hands and tools with confidence when cutting, shaping and joining paper, card and malleable materials. | Confidently use of a range of materials and tools, selecting and using these appropriately with more independence. <br> Use hands and tools confidently to cut, shape and join materials for a purpose. | Use growing knowledge of different materials, combining media for effect. <br> Use more complex techniques to shape and join materials, such as carving and modelling wire. | Work with a range of media with control in different ways to achieve different effects, including experimenting with the techniques used by other artists. <br> Create in a more sustained way, revisiting artwork over time and applying their understanding of tone, texture, line, colour and form. | Create expressively in their own personal style and in response to their choice of stimulus, showing the ability to develop artwork independently. <br> Combine materials and techniques appropriately to fit with ideas. |

