

Eversley Primary School– Knowledge Organiser



Computing		Programming B- Programming Quizzes		Year 2		Summer 2	
Key Knowledge				Statutory requirements			
To explain that a to sequence of _ commands has a s start _	 I can identify that a program needs to be started I can identify the start of a sequence I can show how to run my program 		•	 understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions create and debug simple programs use logical reasoning to predict the behaviour of simple programs 			
- To explain that a s sequence of - commands has s an outcome -	 I can change the outcome of a sequence of commands I can match two sequences with the same outcome I can predict the outcome of a 		•				
To create a program using a given design	 I can build the sequences of blocks I need I can decide which blocks to use to meet the design I can work out the actions of a sprite in an algorithm I can add blocks to each of my sprites I can delete a sprite I can show that a project can include more than one sprite 			Key vocabulary			
				Spelling		Definition	
				BeeBot	p forwa	A robot that can be rogrammed to move irds, backwards and turn left & right.	
-				Command	A com	mand is an instruction to erform a specific task	
To design the parts of a project	l can ch for my p	oose appropriate artwork project eate an algorithm for each cide how each sprite will		Sprite	A ch cre	aracter that you can eate on Scratch Jnr	
	 I can cre sprite I can de move 			Background	ba used	The image in the ckground (could be I to show the setting)	
- To use my algorithm to create a program _	 I can add programming blocks based on my algorithm I can test the programs I have created I can use sprites that match my design 			Block	Block Jnr a algo ma	as are used on Scratch is instructions for the orithm. This is what kes the game work.	

Possible experiences

- Use Scratch Jnr online to create your own projects
- Draw your own background for your project and take a photo. Use this as a background image by inserting it as a photo.

What are the differences between Bee-Bots and ScratchJr?



