Computing	Creating Media – Desktop Publishing	Year 3	Summer 1

Key Knowledge

To recognise how text and images convey information	• I can explain the difference between text and images • I can identify the advantages and disadvantages of using text and images • I can recognise that text and images can communicate messages clearly
To recognise that text and layout can be edited	• I can change font style, size, and colours for a given purpose • I can edit text • I can explain that text can be changed to communicate more clearly
To choose appropriate page settings	• I can create a template for a particular purpose • I can define the term 'page orientation' • I can recognise placeholders and say why they are important
To add content to a desktop publishing publication	• I can choose the best locations for my content • I can make changes to content after I've added it • I can paste text and images to create a magazine cover
To consider how different layouts can suit different purposes	• I can choose a suitable layout for a given purpose • I can identify different layouts • I can match a layout to a purpose
To consider the benefits of desktop publishing	• I can compare work made on desktop publishing to work created by hand • I can identify the uses of desktop publishing in the real world • I can say why desktop publishing might be helpful

Possible experiences

- Create your own leaflet or poster using a publishing platform, such as Microsoft Publisher.

- Have a discussion at home about different jobs and how publishing might be used to help them.

- Create an invitation, using a desktop publisher, for a party you might have coming up. This could be for any celebration, including birthdays or just a general family party!

Statutory requirements

- "use search technologies effectively, appreciate how results are selected and ranked and be discerning in evaluating digital content"

- select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information

Key vocabulary

Spelling	Definition
Font	A **font** is a style of text. Fonts can be used in different sizes and colours. Fonts show what the text looks like on-screen and in print
Content	**Content** is any kind of material that can be read or watched online, on television, or in print.
Desktop Publishing	**Desktop publishing** is the use of the computer and software to create visual displays of ideas and information.

What is a template?

A template is a document that has already been laid out in a certain way. It might have columns for text, or spaces for pictures or text.

Templates can be helpful because they give you different page layouts to choose from. They either come with software, or you can make your own.

Text = Writing   Images = Pictures

We see text and images used in many different places in the world around us.