

Art

Drawing & Sculpture

Year 5

Spring

Key Vocabulary

Shape	2D, created by joining lines.
Form	3D effect using shading.
Value	How light or dark a shade is.
Perspective	Giving a 3d impression on a 2d surface
Vanishing point	In linear perspective, the point which is furthest away from the viewer.
Proportion	The relationship of one thing to another in terms of quantity etc.
Gradient	The transition from light to dark
Tone	The lightness or darkness of something – this could be a shade, or how dark or light a colour appears
Armature	A skeleton or framework used by an artist to support a figure being modelled in sculpture

Key Skills

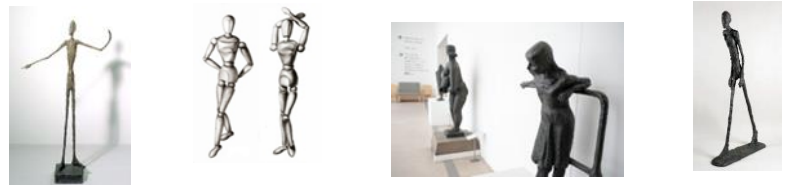
- To choose a style of drawing, select media and use a range of techniques for a specific purpose.
- To use a range of techniques to show movement, perspective, shadows and reflection.
 - To extend concepts in other art areas into 3D.
 - To model over an armature.
- To consider the relationship between structure and external form.
 - To use wire to explore linear space.

Focus Artist

Alberto Giacometti
(drawing, painting & sculpting)



- Born in Borgonovo, Stampa, Graubunden, Switzerland on 10th October 1901.
- He was most famous for his expressionist and surrealist art where he drew, painted and sculpted.



Drawing techniques

Hatching		Short Dash	
Cross Hatching		Scumbling	
Stippling		Blending	

Sculpture techniques

Modelling		Moulding	
Casting		Carving	
Constructing		Relief	

Other Artists

Antony Gormley



Edgar Degas



Barbara Hepworth

